

Cycle view of the study programme

B1 Or Th Pr Au Cr

Compulsory courses (B1 : 20Cr)

PCER0047-1	<i>Video games as an object of analysis and study - [110h AUTR]</i>	B1	Q2	16	-	[+]	5
PCER0048-1	<i>Video games, past and present - [110h AUTR]</i>	B1	Q2	14	2	[+]	5
PCER0049-1	<i>Creative practices: introduction and personal project - [110h AUTR]</i>	B1	Q2	6	10	[+]	5
PCER0050-1	<i>Creative practices: video games in the teaching context - [110h AUTR]</i>	B1	Q2	8	8	[+]	5